OUT OF BOX

**DAY 1 EXPERIENCE REPORT**

OUT OF BOX program has started at sharp 11:00AM with introduction by Ms.Vijaya Lakshmi and fellow students. Then first a brain storming game was conducted by Ms.Vijaya Lakshmi. All the interns participated actively in the game and gave maximum relevant answers for the questions. After that Ms.Vijaya Lakshmi gave a quick introduction to “OUT OF BOX”. Next she divided the interns into 3 teams, each team has 6 members and ours is team 2 consisting Akanksha, Meghana, Rishika, Harshini, Praneeth, Dheeraj .

Ms. Vijaya gave us a task to prepare minimum 10 problem statements within 15 minutes. She also instructed that problem statement might be related to social or technical problems which we can be rectified through technology. We have written 11 problem statements after discussing with our team mates. At last we were asked to choose one problem statement among those and explain to everyone. we have chosen “ Digital Agriculture system”. From our team Dheeraj explained the problem statement, how can we use technology to solve the problem, targeted audience, how to and how it is useful for a company to get some profit and name. Then we have cleared the doubts raised by Ms.Vijaya Lakshmi and other Interns.Finally everyone appreciated the unique idea .It was followed by the idea descriptions from team 1 and team 3.Further we were insisted to write a report about the problem and its solution.

**Team 2**